



About Us



200+ successful engagements with 100% customer satisfaction



550+ resources worldwide catering to our customers



Serving clients in 14 countries; physical offices in 6 countries



More than a decade long experience in delivering large-scale projects



Innovative proprietary products built to address common customer pain points



ISO, CMMI 3, ITIL driven processes



Inc.
5000



Our Clients



HIGHER EDUCATION & K-12





LMS Integrations-User Friendly Model-Faculty and Students



Our Differentiators

XR Platform as a Service(XRPaaS)

Creating a faculty driven XR teaching and learning ecosystem that ensures full adoption with higher comprehension and graduation outcomes.

XR Capabilities & Solutions



[Control Room Simulation](#)



[Simulation and Dissection](#)



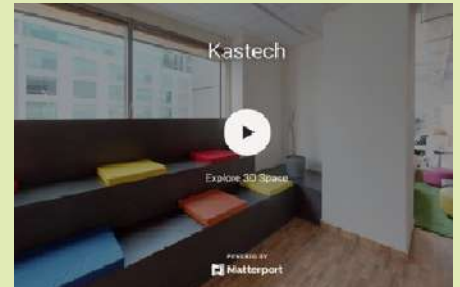
[Real Time Object Detection](#)



[imaginX VR Room](#)



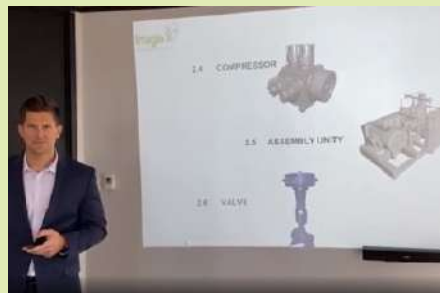
[Browser 3D](#)



[Kastech Virtual Tour](#)



[Belmont Estates Tour](#)



[Digital Assistant for XR Interaction \(Patented\)](#)



[QR Code & image Detection](#)



Web Portals



Mobile Devices



Head Mounted Devices



Virtual Reality Cube



XR for Student Success



Recruiting

- College Virtual Tours on Websites
- On Campus Day tours
- Virtual Futures
- QR Markers on hallways that trigger images



LMS Integration & Analytics

- Publish assignments within LMS
- Student access to content within their assignment's
- Dashboards to monitor and manage XR courses.
- Display grade improvements by use of XR content

Admissions

- VR Links on Admission Applications
- VR simulation to describe course details on college website



Retention

- Engage with Advisers to simplify lesson plans
- Gamify courses to increase motivation
- Gather feedback from students to improve engagement

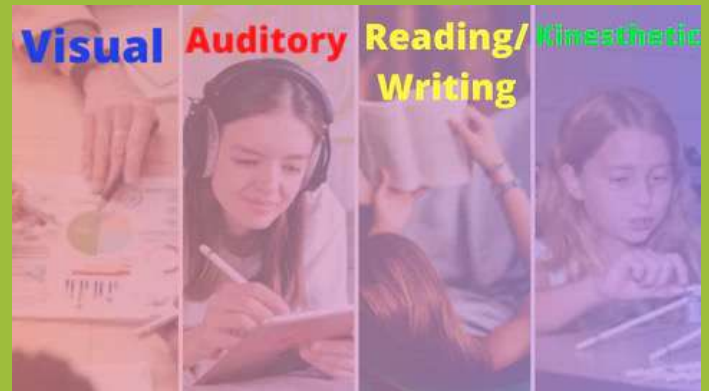


Active Shooter

- Safety training in case of an event
- Simulate scenarios and provide options of Run-Hide & Fight
- Create an immersive XR experience in the actual environment with actual building, objects and look/feel of the specific rooms.

Course specific Content

- Content specific and relevant to course topics
- Leveraging the three main cognitive learning styles: Visual, Auditory, Read/write and Kinesthetic - VARK**
- Unique and non-generic solution built for multiple platforms, zero infrastructure investment for College.
- Content aggregation, multi-disciplinary convergence, adapted to student learning abilities, intersected on three axis of Content/concept, student comprehension and student preferences



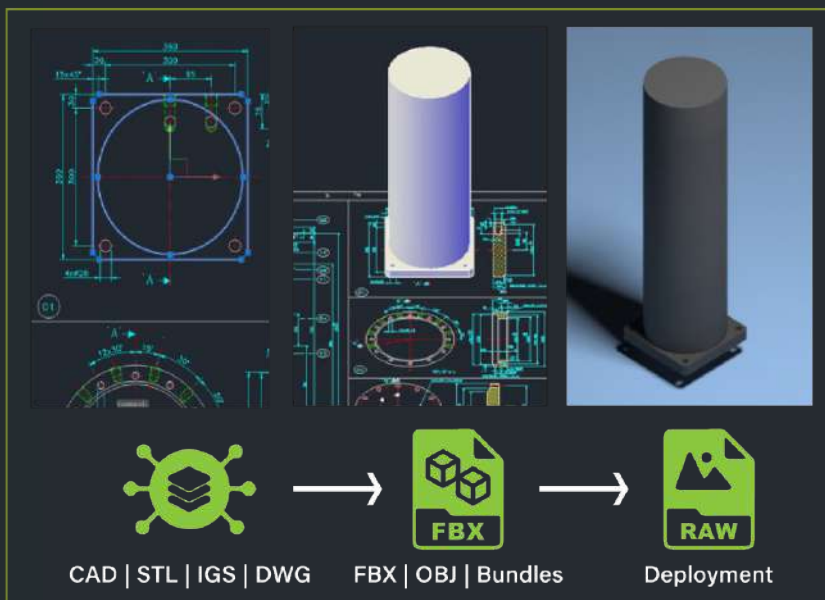
Conversion: Requirements to Digital Twin Models

User Manual

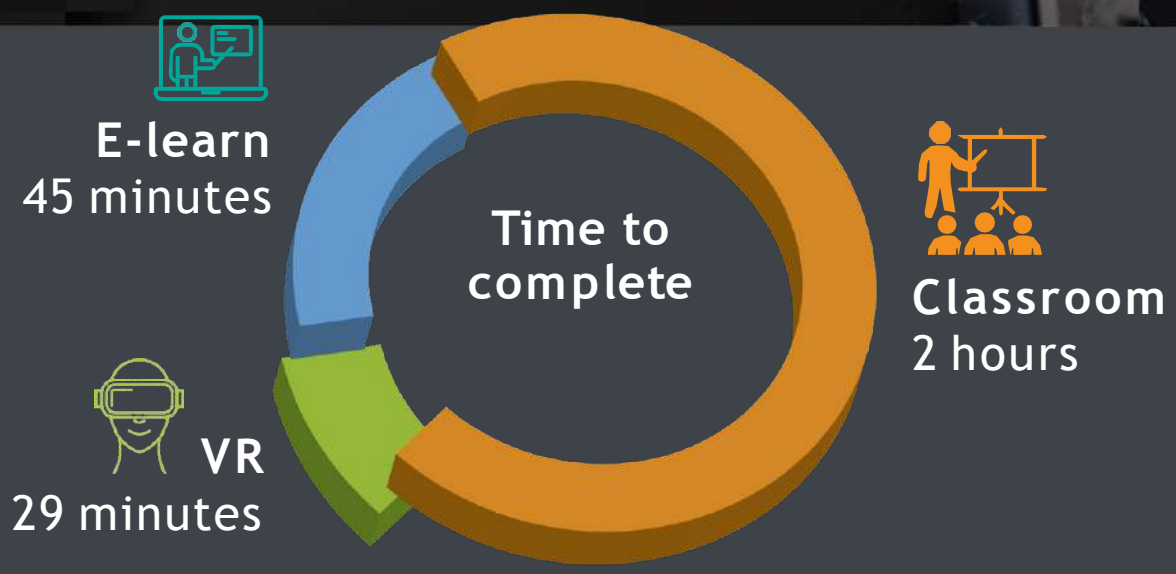
- List of peripherals with labels & short description
- List of steps for procedures with descriptions

Core Model

- 3D Model (OBJ, FBX, STP, STL, etc formats)
- If no 3D models, reference pictures & Videos of the model

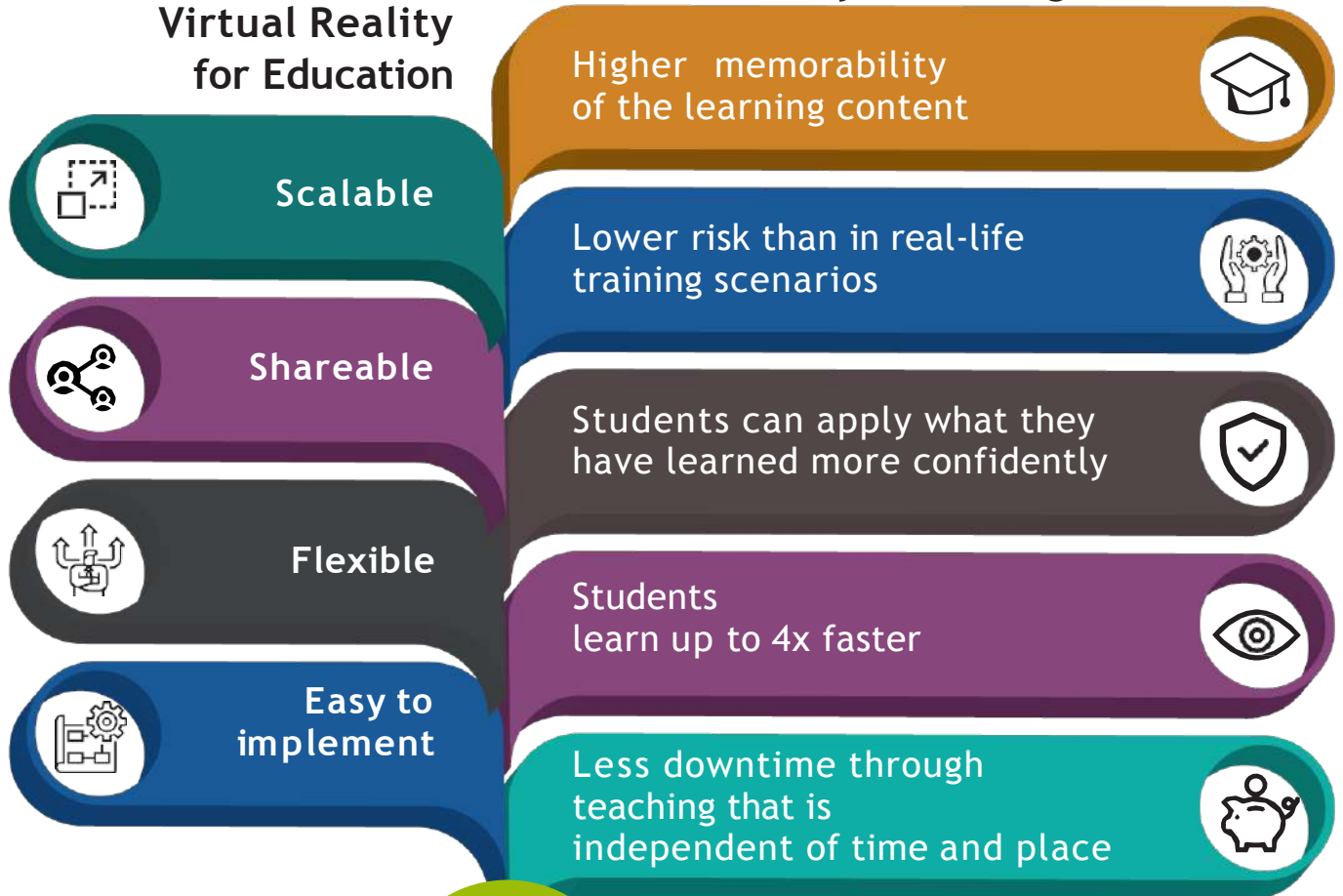


Xpedit Learning



Virtual Reality for Education

Virtual Reality Advantages



Subject Matter Expert - Support



Current advancements in technology

AI Integrations with AR & VR(Patented)



Integration with Training Modules/ERP



Blackboard



North America

Houston
Dallas
San Marcos
Canada

MENA

Dubai

APAC

Hyderabad

LATAM

Puerto Rico
Colombia

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